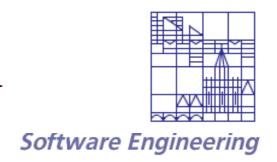
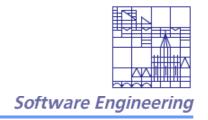
# Counterexamples for Timed Probabilistic Reachability



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# Software Engineering

### Overview

- □ Introduction
- (Directed) Explicit-State Model Checking(D)ESMC for Timed Probabilistic Reachability
- □ Probabilistic Quality Measure for (D)ESMC
- □ Case Study and Experimental Results
- □ Conclusion & Future Work

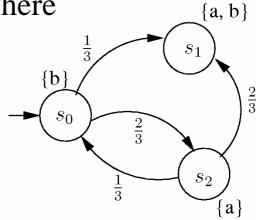
# Overview Software Engineering

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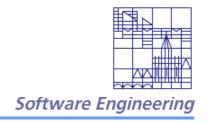
#### Stochastic Models



- □ Stochastic models, e.g. *DTMCs* and *CTMCs*: modeling and analysis of system performance and dependability.
  - □ communication protocols,
  - □ embedded systems,
  - □ etc...
- $\square$  A DTMC is a quadruple (S,  $s_0$ , P, L), where
  - S is a finite set of states, and
  - $s_0 \in S$  is an initial state
  - $P: S \times S \rightarrow \mathbb{R}$  is the transition probability matrix,
  - $L: S \to 2^{AP}$  is labeling function.

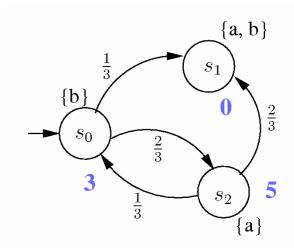


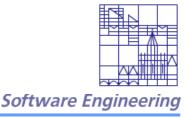
### Stochastic Models



- $\Box$  A CTMC is a quintuple (S,  $s_0$ , P, L, E), where
  - $\bullet$  (S,  $s_0$ , P, L) is a DTMC
  - E:  $S \to \mathbb{R}$  is a function assigning each state an exit rate
  - Exit times are exponentially distributed

E.g.  $E := \{(s_0, 3), (s_1, 0), (s_2, 5)\}$ 





#### Runs and Paths

 $\square$  In a DTMC, we call a *finite/infinite* sequence of states *finite/infinite* RUN

$$s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow \dots \rightarrow s_n,$$
  
 $s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow \dots,$ 

□ In a CTMC, a *finite/infinite PATH* is a timed variant of a run in the underlying DTMC.

$$s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} s_2 \xrightarrow{t_2} \cdots \xrightarrow{t_{n-1}} s_n,$$
 $s_0 \xrightarrow{t_0} s_1 \xrightarrow{t_1} s_2 \xrightarrow{t_2} \cdots,$ 

☐ Infinite branching tree due to varying transition time durations of transitions.

## Analysis of Stochastic Models



- □ Various model checking approaches for stochastic models have been presented.
- □ Our point of reference: CSL model checking

Baier, C., Haverkort, B., Hermanns, H., Katoen, J.P. "Model-Checking Algorithms for Continuous-Time Markov chains" IEEE Transitions on Software Engineering 29, 2003

- Continuous Stochastic Logic (CSL):
- CSL model checking algorithms: efficient, approximate, numerical
- □ Common weakness: Inability to give detailed debugging information (Counterexamples).
  - Problematic for debugging
- □ **Approach:** Use explicit state space algorithms to select offending system runs (counterexamples).

### Timed Probabilistic Reachability Analysis



- □ Timed Reachability Property:
  - The probability to reach a state  $\mathbf{s}$  violating a state proposition  $\mathbf{9}$ , i.e., satisfying  $\varphi := \neg \theta$ , within a given time period  $\mathbf{t}$  does not exceed a probability bound  $\mathbf{p}$ .
  - Specification using Continuous Stochastic Logic (CSL)

$$\phi := \mathcal{P}_{< p}(\lozenge^{\leq t}\varphi)$$

 $\mathcal{P}_{< p}$ : Transient probability does not exceed p.

 $\diamondsuit^{\leq t}$ : Timed reachability within [0, t]

### Overview



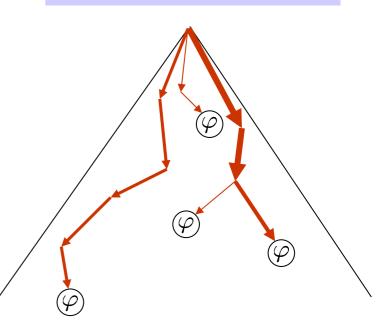
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## What is a Counterexample? (of Timed Probabilistic Reachability)

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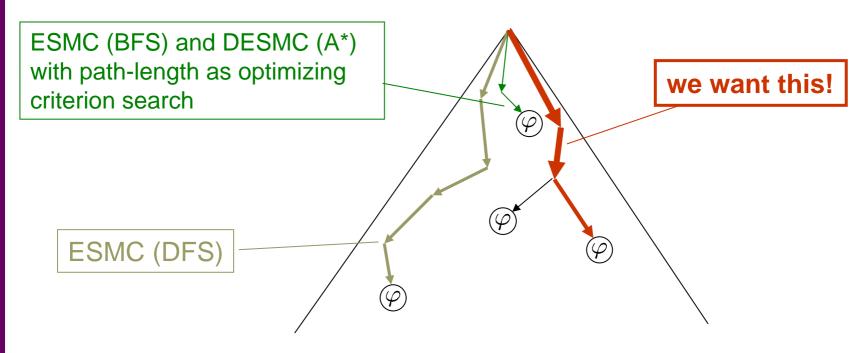
- ☐ In non-stochastic models: a counterexample is an offending run.
- **□** In stochastic models:
  - DTMC: All offending runs
  - **CTMC:** The infinite cylinder set containing all paths that reach an error state within the time period *t*.
    - ☐ A single path of the cylinder set?
    - □ Runs in the underlying DTMC
  - A counterexample is an offending run in the (underlying) DTMC.

$$\phi := \mathcal{P}_{\leq p}(\lozenge^{\leq t}\varphi)$$



### (Directed) Explicit-State Model Checking (D)ESMC





□ A mass to measure the quality of runs is required.

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### Timed Run Probability

- $\square$  Let  $r = s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow ... \rightarrow s_n$  be a run.
- $\Box$  The *timed run probability* of r in the time period t.

$$r = s_0 s_n$$

□ Computation:

*Execution time*  $\leq t$ 

In CT-case:

$$\gamma(r,t) = \int_0^t \left( p(s_1,s_0,t_1) \cdot \left( \dots \left( \int_0^{t-t_{n-1}} p(s_n,s_{n-1},t_n) \cdot dt_n \right) \dots \right) \right) \cdot dt_1,$$

In DT-case:

$$\gamma'(r,t) = P(s_{n-1},s_n) \cdot \sum_{i=0}^{t-1} \pi(s_{n-1},i)$$



#### Uniformization

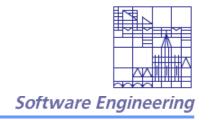
- Using the uniformization we turn a CTMC A into a DTMC A for which we can efficiently compute the *timed run* probability  $\gamma'$ .
- $\Box$  A'is embedded into a Poisson process which describes the probability that a particular discrete number of events k occurs within a real time period t.

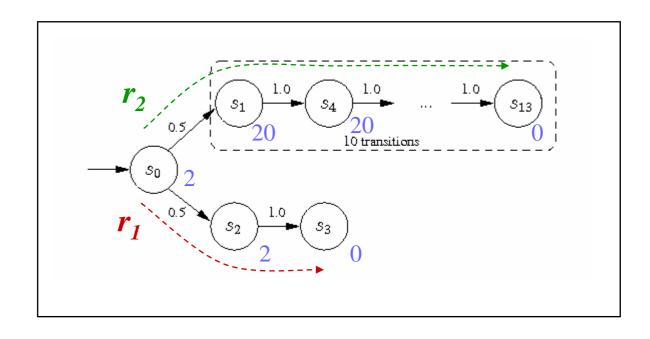
## Approximation for the Timed Run Probability in CTMC



- We denote the expected value of the Poisson process after time period t as N.
- $\square$  We assume that the derived DTMC A makes N hops within the time period t.
- $\neg \gamma(r, t)$  (in A) is approximated by  $\gamma'(r, N)$  (in A'), which is much easier to compute.
- Our search algorithms use  $\gamma'(r, N)$  as a quality measure for runs of the CTMC (optimizing criterion).

## Intriguing Example

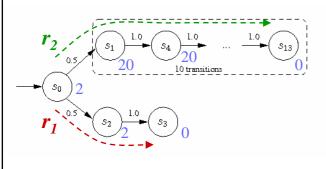




### Quality of Uniformization Approximation

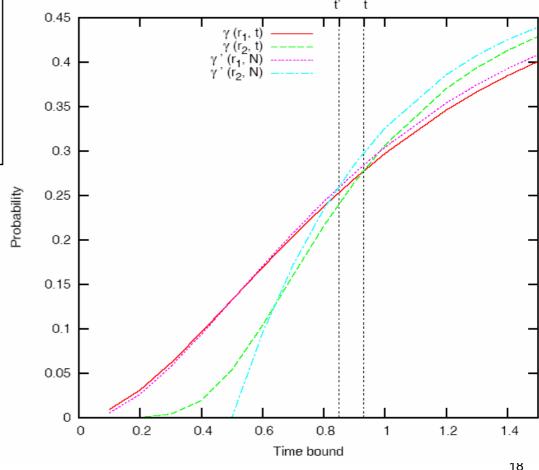


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Note: the run with optimal timed run probability changes with the time bound *t*!

- Time bound smaller than  $t \rightarrow r_1$  is optimal
- Time bound larger than *t*  $\rightarrow r_2$  is optimal



## ESMC and DESMC for Stochastic Models



- □ Now we are able to
  - explore CTMCs (and DTMCs) using optimizing algorithms, and
  - select counterexamples which are approximating the optimal *timed run probability* values.
- □ Search Algorithms
  - Dijkstra (undirected, ESMC)
  - Directed search algorithms (**DESMC**)
    - □ Z\* and Greedy Best First Search (GBestFS)
    - □ Directed search algorithms use knowledge about
      - the state space or/and
      - the specification of the goal state
    - $\Box$  A heuristic function h is used in the state evaluation.
    - □ Advantages of DESMC: Improving the performance
      - Memory consumption
      - Runtime

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# Software Engineering

### Case-Study: SCSI-2-Protocol

- □ In our experiments:
  - One Controller
  - One main disk (frequently used)
  - Two backup disks (rarely used)

CMD ARB REC DISK DISK DISK

- □ LOTOS model
  - → Interactive Markov chain (IMC)
  - $\rightarrow$  CTMC

## SCSI-2-Protocol: A Timed Reachability Property



- □ <u>Main disk overload</u> (MDOL): The main disk is overloaded while the backup disks are not accessed.
- □ **Timed Reachability Property:** The probability to reach a MDOL state within the time period *t* does not exceed 30%.

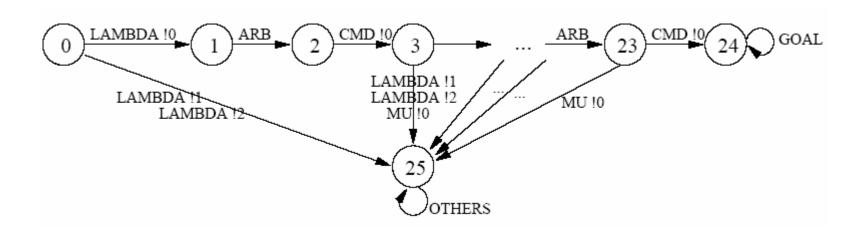
$$\mathcal{P}_{<0.3}(\lozenge^{\leq t} MDOL)$$

☐ A heuristic function based on the status of the disk queues.



### SCSI-2-Protocol: Counterexample

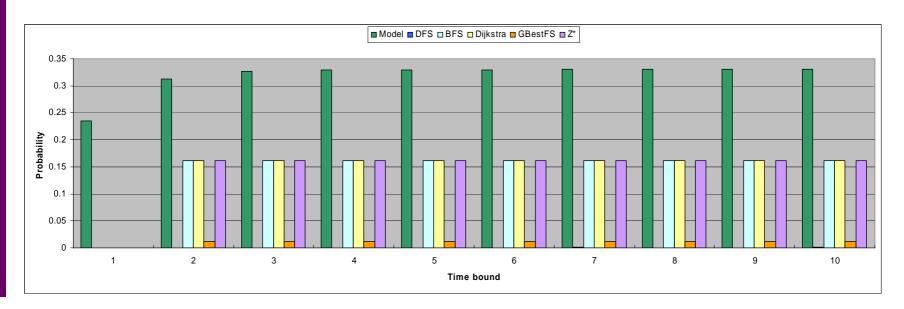
□ The counterexample delivered by Z\*







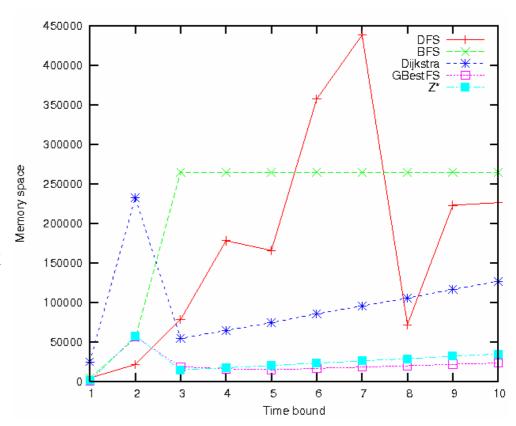
- □ For each time bound from 1 to 10:
  - Probability to violate the property
  - Timed run probability for the counterexamples delivered by the search algorithms.



### SCSI-Protocol: Experimental Results



- Memory consumption
  - The behavior of DFS and BFS is unacceptable.
  - Dijkstra is OK but not excellent
  - Z\* and GBestFS bring significant improvement
  - GBestFS has the best behavior.
- ☐ Similar results for runtime



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#### Conclusion



- □ Counterexamples
  - defined counterexamples for CTMCs, including their probability mass: timed run probabilities
  - approximate the computationally expensive timed run probabilities through uniformisation
- □ Directed CTMC Exploration
  - use approximative timed run probability in determining generating path costs
  - combine with domain specific information to compute admissible heuristic estimates (admissible in the approximated model)
- □ Experimental Evaluation (SCSI-2)
  - using approximated timed run probabilities allows Dijkstra and heuristic search algorithms to find meaningful counterexamples
  - heuristics guided search is computationally superior to uninformed search

### Future Work



- □ Threats to Valitidy
  - more experimental data
    - □ convergence to PRISM tool environment, more models available
    - □ use randomly generated models
- □ Underapproximation of Timed Probabilistic Reachability
  - find tree of offending system runs so that combined probability mass exceeds probability bound
  - potentially computationally much more efficient than precise solution of problem
- □ Application to Other Stochastic Models
  - Continuous Time Markov Decision Processes
    - □ contain non-determinism



### Thanks for your attention!